

Course Descriptions 2022

Overview

The event is based at the Christchurch Town Hall on Kilmore Street. All activities - start, finish and prize giving - are based here.

Start / Finish

- > The 10k, Half Marathon & Full Marathon start outside the Town Hall, and head west.
- > The Kids' Mara'Fun starts on the north-east corner of Kilmore St and Durham St.
- > All events finish outside the Town Hall, heading west on Kilmore Street.

The Kids' Mara'Fun

The Kids' Mara'Fun has five age categories racing three distances. Participants gather on the north-east corner of Kilmore St and Durham St. See info page for start times.

- > Boys & Girls 5-6yrs run 1k
- > Boys & Girls 7-8yrs run 2k
- > Boys & Girls 9-10yrs run 2k
- > Boys & Girls 11-12yrs run 3k
- > Boys & Girls 13-15yrs run 3k.

The 1k race heads north on Durham St Nth to Peterborough St. Turn right and follow Peterborough St east to Manchester St. Turn right and follow Manchester St south to Kilmore St. Turn right into Kilmore St and follow it west, running on the left-hand side of the road to the finish line outside the Christchurch Town Hall.

The 2k race heads north on Durham St Nth to Peterborough St. Turn right and follow Peterborough St east to Barbados St. Turn right and follow the footpaths south down Barbados St & the western end of Oxford Tce to Kilmore St. Turn right into Kilmore St and follow it west, running on the left-hand side of the road to the finish line outside the Christchurch Town Hall.

The 3k race heads north on Durham St Nth to Peterborough St. Turn right and follow Peterborough St east to Barbados St. Cross Barbados St into Oxford Tce and continue east around to Kilmore St. Turn right into Kilmore St and follow it west, running on the left hand side of the road to the finish line outside the Christchurch Town Hall.

10k, Half Marathon, Full Marathon

The 10k, Half Marathon & Full Marathon start together outside the Christchurch Town Hall on Kilmore St, lined up facing West and follow the route as following...

- The course starts heading west on Kilmore St for 550m to Park Tce.
- Turn left and follow Park Tce south for 250m to the Armagh St entry to Hagley Park.
- Enter Hagley Pk and veer left, through the car park (passing 1k) and onto the central cycle path, which you follow (passing 2k) to corner of Riccarton Ave and Deans Ave.
- Staying inside Hagley Pk, turn right and continue on the cycle path to Harper Ave, where it turns right and follows Harper Ave to the gates just after the 3k mark.
- Exit the gates onto Harper Ave and follow the parking lane east to Park Tce, where you turn right and follow Park Tce south (passing 4k) for 650m back to Kilmore St.
- Turn left into Kilmore St and follow the left-hand side of the road (passing the first drink station) for 400m to Durham St, where you veer left diagonally across to Durham St Nth and head north up to Peterborough St (5k).
- Follow Peterborough St east for 1k to Barbados St, turn left and cross Barbados St diagonally up to Cambridge Tce and follow it east, passing 6k, to Fitzgerald Ave.
- Turn right into Fitzgerald Ave and follow it south for 300m to River Rd.
- Turn left into River Rd and follow it for 500m east, past 7k, to Stanmore Rd.

The 10k Event Turns Off Here, turning right from River Rd onto Stanmore Rd Bridge, then right again into Avonside Dve.

- Heading west the 10k follows Avonside Dve across Fitzgerald Ave into Kilmore St.
- Immediately after crossing Fitzgerald Ave, turn right into Oxford Tce and continue west around Oxford Tce to Barbados St.
- Turn left into Barbados St and follow that south, past the 9k mark, to Kilmore St.
- At Kilmore St turn right and head west (moving to the left-hand side of the road) for a final 800m to the finish line.

The 10k finishes on the left side of the road outside Christchurch Town Hall.

The Half Marathon and Full Marathon continue east on River Rd.

- Cross Stanmore Rd and continue east on River Rd for 2k (passing the second drink station) to Dallington Tce (10k).
- Turn right and follow Dallington Tce across Gayhurst Rd into Locksley Ave.
- Follow Locksley Ave east for 2k, passing the third drink station to New Brighton Rd.
- Turn right and follow New Brighton Rd for 1k, passing 13k, around to Avondale Rd.
- Turn right over the Avondale Rd Bridge, and then turn right again into Avonside Dve.
- Follow Avonside Dve south for 2k, passing the fourth drink station near Wainoni Rd.
- Turn right onto Wainoni Rd for 200m, then turn right back into Avonside Dve (16k).
- Follow Avonside Dve west across Gayhurst Rd and turn right to stay on Avonside Dve for another 400m, left onto Morris St for 470m, then left back into Avonside Dve.
- Follow Avonside Dve for 3k heading west across Stanmore Rd (moving to left hand side of road) and Fitzgerald Ave into Kilmore St (passing the fifth drink station) where you start the final 1k to the finish line.

The Half Marathon finishes on the left side of the road outside Christchurch Town Hall.

Aid Stations

There will be Aid Stations every 4-5k with toilets, first aid and drink stations supplying water and PURE Nutrition isotonic energy drink in paper cups (no sponges, Coke or bottles).

Full Marathon Special Drinks will be catered for at drink stations from 21.6k onward. Special Drinks must be supplied by the participant ready-made in plastic bottles and marked clearly with participant race number & the drink station. They should be handed in at our Info Desk inside the Christchurch Town Hall 30min prior to the Full Marathon Start.

Drink Station Lay Out

Drink Stations will be set up with Special Drinks first, then Energy Drink, then Water. There will be space between each table. Marshals will hand out drinks as much as possible, but it gets busy so be prepared to grab a cup from a table. Marshals will also try to hand out Specials Drinks, so call your number but be prepared to stop for your drink if it is busy.

Aid Station positions are positioned at approx:

- **4.4k, 21.6k, 25.5k:** Kilmore St West (50m before western end)
 - **7.5k, 28.6k:** River Rd (just after Stanmore Rd).
 - **11.2k, 32.3k:** Locksley Avenue.
 - **15.5k, 36.6k:** Avonside Drive (just before Wainoni Road).
 - **20.1k, 41.2k:** Kilmore Street East (just after Fitzgerald Avenue).
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The Full Marathon passes through the finish area to start a second lap.

- Full Marathoners move to the righthand side of Kilmore St into a special chute past the finish area to continue west for their second lap of the entire course as above.
- **NB:** On the second lap, immediately after the start/finish line, you move back to the left-hand side of Kilmore St (to avoid clashing as marathoners go both ways on Kilmore St).

The Full Marathon finishes as per other races, heading west on the left-hand side of Kilmore St to finish outside the Christchurch Town Hall.

NB: Due to traffic management restrictions the entire event has a six-hour time limit. Full Marathoners slower than six-hour pace at halfway will have the option of finishing as a half marathoner (rather than risking missing the six-hour limit). After six-hours there will be no traffic controls or marshals and anyone continuing does so at their own risk and cannot receive an official finish time.
